

Building Blocks and Library Organisation in OpenFOAM

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Objective

- Review basic building blocks in OpenFOAM software and their interaction

Topics

- Design rationale
- Basic components
- Mesh handling classes: polyhedral cell support
- Discretisation method: Finite Volume
- Handling physical models and model-to-model interaction
- Modelling and utility libraries
- Top-level solvers and utilities

Representing Continuum Mechanics Equations in Software

- Natural language of continuum mechanics: partial differential equations
- Example: turbulence kinetic energy equation

$$\frac{\partial k}{\partial t} + \nabla \cdot (\mathbf{u}k) - \nabla \cdot [(\nu + \nu_t) \nabla k] = \nu_t \left[\frac{1}{2} (\nabla \mathbf{u} + \nabla \mathbf{u}^T) \right]^2 - \frac{\epsilon_o}{k_o} k$$

- Objective: **represent differential equations in their natural language**

```
solve
(
    fvm::ddt(k)
    + fvm::div(phi, k)
    - fvm::laplacian(nu() + nut, k)
    == nut*magSqr(symm(fvc::grad(U)))
    - fvm::Sp(epsilon/k, k)
);
```

- Correspondence between the implementation and the original equation is clear

Software Organisation Model

- Complexity in software organisation stems from data interaction
- **Functional approach** to software organisation
 - Global data and a set of functions operating on it
 - All data is available at all parts of the code: no protection
 - Because of global data model, every new function potentially interacts with all other parts of the software: even for modestly sized software, this is immensely complex!
- There are some software components that can be clearly identified by a combination of data and functionality
- Example: cell volumes
 - Related to the computational mesh: changes when point position changes
 - Can be calculated only from mesh data: points, faces, cells
 - Other parts of the software only use cell volume data
 - ... but changing it would be an error!
- **Object-oriented approach** to software organisation
 - Encapsulate data and functions into units and protect it from corruption

Object Oriented Analysis

- Analysis of CFD software from object orientation standpoint:
“Recognise main objects from the numerical modelling viewpoint”
- Main object = **operator**, *e.g.* time derivative, convection, diffusion, gradient
- ... but we need many other components to assemble the equation
 - Representation of space and time: computational domain
 - Scalars, vectors and tensors
 - Field representation and field algebra
 - Initial and boundary condition
 - Systems of linear equations and solvers
 - Discretisation methods
- The above does not complete the system
 - Physical models, (*e.g.* turbulence) and model-to-model interaction
 - Pre- and post-processing and related utilities
 - Top-level solvers

Software Organisation

- In OpenFOAM, software layout in directories mirrors its logical organisation
- Libraries
 - `OpenFOAM-2.0-ext/src`: library source
 - `OpenFOAM-2.0-ext/src/OpenFOAM`: foundation library
 - `OpenFOAM-2.0-ext/src/finiteVolume`: finite volume discretisation
 - `OpenFOAM-2.0-ext/src/turbulenceModels/incompressible`: incompressible RANS turbulence models
 - `OpenFOAM-2.0-ext/src/sampling`: data sampling toolkit library
- Top-level executables
 - `OpenFOAM-2.0-ext/applications/solvers`: top-level solvers
 - `.../applications/solvers/basic/scalarTransportFoam`: scalar transport solver
 - `OpenFOAM-2.0-ext/applications/utilities`: top-level utility codes
 - `OpenFOAM-2.0-ext/applications/utilities/mesh/manipulation`: mesh manipulation utilities
- *etc.*

Main Objects

- Computational domain

Object	Software representation	C++ Class
Tensor	(List of) numbers + algebra	vector, tensor
Mesh primitives	Point, face, cell	point, face, cell
Space	Computational mesh	polyMesh
Time	Time steps (database)	time

- Field algebra

Object	Software representation	C++ Class
Field	List of values	Field
Boundary condition	Values + condition	patchField
Dimensions	Dimension set	dimensionSet
Geometric field	Field + mesh + boundary conditions	geometricField
Field algebra	+ - * / <i>tr()</i> , <i>sin()</i> , <i>exp()</i> ...	field operators

Example: dimensionSet class

```
class dimensionSet
{
    //- Construct given individual dimension exponents for all
    // seven dimensions
    dimensionSet
    (
        const scalar mass,
        const scalar length,
        const scalar time,
        const scalar temperature,
        const scalar moles,
        const scalar current,
        const scalar luminousIntensity
    );

    friend dimensionSet operator+
    (
        const dimensionSet&,
        const dimensionSet&
    );
};
```


Example: Field class

```
template<class Type>
class Field
:
    public refCount, public List<Type>
{
    //- Construct null
    Field();

    //- Construct given size
    explicit Field(const label);

    //- Construct given size and initial value
    Field(const label, const Type&);

    //- Construct from Istream
    Field(Istream&);

    void operator=(const Field<Type>&);
    void operator*=(const scalar&);
    friend Ostream& operator<< <Type>(Ostream&, const Field<Type>&);
};
```

Main Objects

- Linear equation systems and linear solvers

Object	Software representation	C++ Class
Linear equation matrix	Matrix coefficients	IduMatrix
Solvers	Iterative solvers	IduMatrix::solver

- Linear matrix
 - OpenFOAM uses **arrow matrix format**: easy to identify diagonal-only, symmetric and asymmetric matrices
 - `lduAddressing` class defines sparse addressing. Addressing is always symmetric in pattern.
 - Diagonal, upper and lower triangular part stored separately: 3 arrays
 - Matrix is built up component-by-component
 - Coupling interfaces (including parallelisation) handled separately from the global sparse addressing space
- Linear solver
 - Linear solvers answer to common interface: run-time selection
 - Implemented solvers: Krylov space, Algebraic multigrid, CG-AMG, new solvers: extrapolation and deflation algorithms

Polyhedral Mesh Support

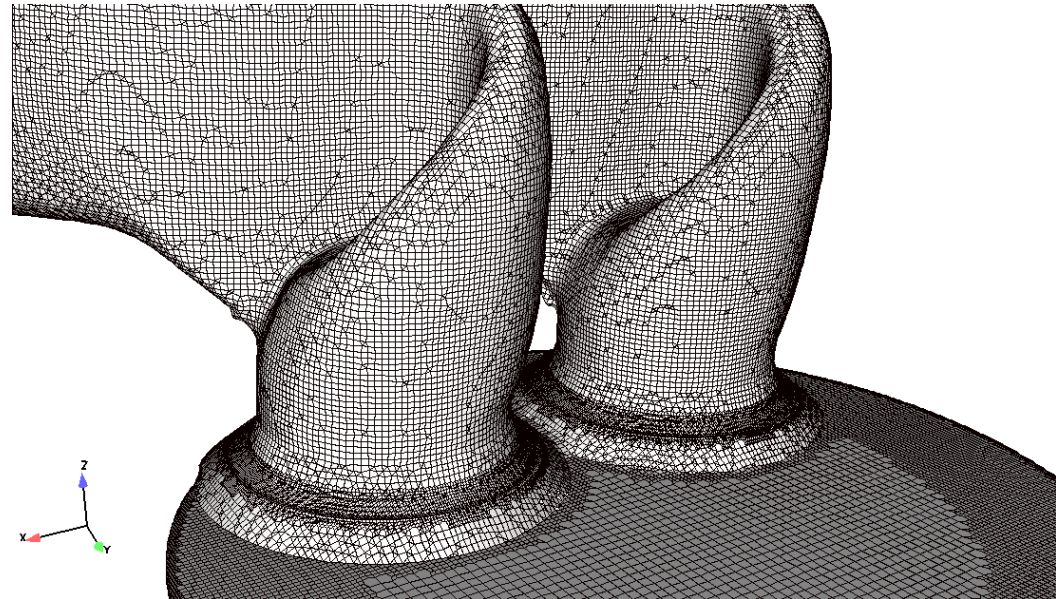
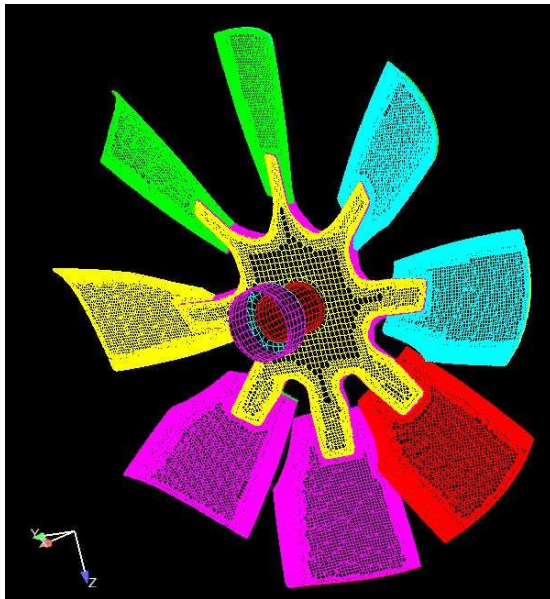
- OpenFOAM uses polyhedral mesh format. Mesh definition:
 - List of points
 - List of faces in terms of point labels
 - List of cells in terms of face labels
 - List of boundary patches
- Polyhedral mesh definition provides more freedom in mesh generation: bottleneck in modern CFD simulations
- Mesh analysis classes separated from discretisation support classes
- Built-in support for mesh motion and topological changes
- Simple handling of moving boundary problems: automatic mesh motion solver
- Topological changes support
 - Basic operations: add/modify/remove point/face/cell
 - Mesh modifier classes operate in terms of basic operations. Triggering of topological changes is automatic.
 - Pre-defined mesh modifiers available for standard operations
- Quest for a fully automatic polyhedral mesh generator continues!

Mesh Conversion Tools

- OpenFOAM does not provide integrated meshing: work in progress
- Polyhedral mesh support makes for easy mesh conversion
- Mesh converters for STAR-CD (Pro-Am), Fluent (Gambit, T-Grid), Ansys *etc.*

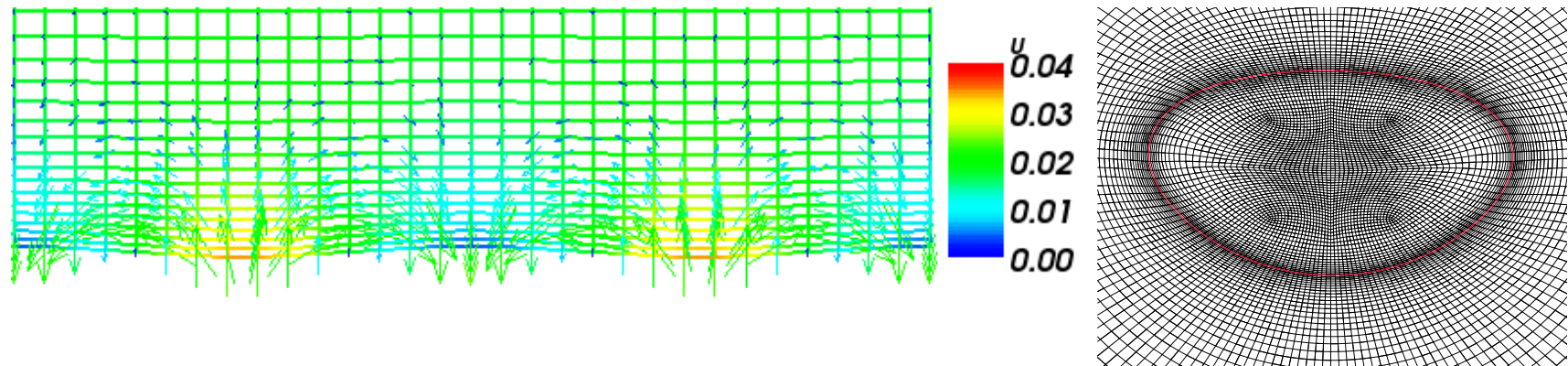
Automatic Mesh Generation

- Meshing projects in OpenFOAM: Cartesian base with boundary interaction, polyhedral dual mesh
- Mesh generated from STL surface, with parameters for resolution control



Automatic Mesh Motion Solver

- Typically, only changes in boundary shape are of interest; internal points are moved to accommodate boundary motion and preserve mesh validity
- Internal point motion obtained by solving a “motion equation”
- Prescribed boundary motion provides boundary conditions
- Point-based FEM solver: no interpolation required
- Mesh validity criteria accounted for during discretisation
- Easily handles solution-dependent mesh motion: solving one additional equation to obtain point positions
- Polyhedral support through **mini-element technique**; parallelisation in domain decomposition mode shadows the FVM solver



Finite Volume Discretisation

- Software is limited in use if it stems from standard form of transport equation
- In Continuum Mechanics, operators can be combined at will
 - Gradient operator (cell and face); divergence operator
 - First and second temporal derivative
 - Convection term: $\nabla \cdot (\phi U)$; diffusion term: $\nabla \cdot (\gamma \nabla \phi)$
 - Source and sink terms
- All other operations reduce to field algebra and interpolation
- Operators implemented as static functions in an appropriate namespace
 - `fvc` for **calculus**: given a field and operator produce a field
 - `fvm` for **method**: given an operator, produce a matrix that discretises it
- Each operator may be discretised in numerous ways. Example: convection differencing schemes
- Discretisation is controlled on a term-by-term basis at run-time

Finite Volume Discretisation: Example

- Scalar transport equation

```
solve
(
    fvm::ddt(T)
    + fvm::div(phi, T)
    - fvm::laplacian(DT, T)
);
```

- Discretisation control: system/fvSchemes

```
ddtSchemes { default      Euler; }
divSchemes
{
    default          none;
    div(phi,T)       Gauss Gamma 1;
}
laplacianSchemes
{
    default          none;
    laplacian(DT,T)  Gauss linear corrected;
}
```

Common Interface for Model Classes

- Physical models grouped by functionality, e.g. material properties, viscosity models, turbulence models *etc.*
- Each model answers the interface of its class, but its implementation is separate and independent of other models
- The rest of software handles the model through a generic interface: breaking the complexity of the interaction matrix

```
class turbulenceModel
{
    virtual volTensorField R() const = 0;
    virtual fvVectorMatrix divR
    (
        volVectorField& U
    ) const = 0;
    virtual void correct() = 0;
};
```

- New turbulence model implementation : Spalart-Allmaras

```
class SpalartAllmaras : public turbulenceModel{};
```


Common Interface for Model Classes

- Model user only sees the virtual base class
- Example: steady-state momentum equation with turbulence

```
autoPtr<turbulenceModel> turbulence
(
    turbulenceModel::New(U, phi, laminarTransport)
);
```

```
fvVectorMatrix UEqn
(
    fvm::ddt(rho, U)
    + fvm::div(phi, U)
    + turbulence->divR(U)
    ==
    - fvc::grad(p)
);
```

- Implementation of a new model does not disturb the existing models
- Consumer classes see no difference, just a new choice

Handling Model Libraries

- Model-to-model interaction handled through common interfaces
- New components do not disturb existing code: fewer new bugs
- Run-time selection tables: dynamic binding for new functionality
- Used for every implementation: “user-coding”
 - Differencing schemes: convection, diffusion, rate of change
 - Gradient calculation
 - Boundary conditions
 - Linear equation solvers
 - Physical models, *e.g.* viscosity, turbulence, evaporation, drag *etc.*
 - Mesh motion algorithms
- Ultimately, there is no difference between pre-implemented models and native library functionality: no efficiency concerns
- Implemented models are examples for new model development

Physical Modelling Libraries

- Physical modelling libraries group models that perform the same function under a same virtual base class (interface)
- Libraries grouped by functionality; some are specific for the purpose. Example:
 - Transport models: single- and multi-phase viscosity models
 - Turbulence models: incompressible RANS turbulence
- Each model is implemented independently and carries its own parameters
- Some application carry their own models, run-time selection and libraries

Libraries

- Thermophysical models: real properties of liquids, gasses and mixtures. Chemistry models combustion thermo-chemistry, interface to JANAF and CHEMKIN packages
- Transport models: fluid viscosity
- Incompressible and compressible RANS turbulence models
- LES models: filter size and filter functions, incompressible and compressible LES models, LES wall functions
- Diesel spray models: atomisation, breakup, collision, dispersion, drag, evaporation heat transfer, wall interaction

Utility Libraries

- Common functionality used in several solvers is implemented in generic form. In order to use it in multiple executables, it compiles into a library
- Header files describe the classes: included in the top-level code or another library
- Compiled code obtained by linking the library file
- Beware: utilities are often written as templates: complete functionality in header files

Libraries

- ODE: ordinary differential equation solvers
- Dynamic mesh: topology modifiers, automatic mesh motion
- Engine: internal combustion engine-specific classes
- Error estimation: residual error estimates in operator form
- Miscellaneous: meshTools, randomProcesses, postProcessing
- Public domain tools, e.g. parallel communication

Solver Applications Applications

- Top-level solvers implement solution algorithms for specific class of physics
- Directory structure per “class”: `applications/solvers`
- Some solvers will come with own libraries, eg. a class hierarchy for compressibility models in `cavitatingFoam`
- Structure of many solvers is similar
 - Create time, mesh and fields
 - Read material properties and instantiate generic models
 - Time-loop, containing equations and/or model update calls

```
while (runTime.loop())
{
    Info<< "Time = " << runTime.timeName() << nl << endl;
    solve
    (
        fvm::ddt(T)
        + fvm::div(phi, T)
        - fvm::laplacian(DT, T)
    );
    runTime.write();
}
```

Utility Applications

- Auxiliary functions, from pre-processing to data analysis are also top-level codes
- Directory structure organised per type:
`applications/utilities/postProcessing`
 - Pre-processing: FoamX, fields mapping, flow setup
 - Post-processing: graphical tools, data conversion, field manipulation
 - Mesh generation, conversion and manipulation; mesh fixing tools; mesh refinement and simple topological changes
 - Parallel processing: parallel decomposition and reconstruction of mesh and fields
 - Thermophysical properties, *e.g.* simple chemistry
 - A-posteriori error estimation tools; residual fields visualisation

OpenFOAM Software Architecture

- Design encourages code re-use: developing shared tools
- Development of model libraries: easy model extension
- Code developed and tested in isolation
 - Vectors, tensors and field algebra
 - Mesh handling, refinement, mesh motion, topological changes
 - Discretisation, boundary conditions
 - Matrices and solver technology
 - Physics by segment
 - Custom applications
- Custom-written top-level solvers optimised for efficiency and storage
- **Ultimate user-coding capabilities!**
 - Run-time selection tables used in all places where user choice is made
 - Implementation of a new model does not disturb the existing models
 - Addition to selection tables is done automatically: there is no difference between a user-defined model and one provided by OpenFOAM libraries

Organisation of OpenFOAM Libraries

- OpenFOAM implements functionality in a library form: re-use of single implementation in multiple executables
- Software is written using object orientation: no excuses!
- Foundation library: OpenFOAM: basic components and utilities needed for numerical simulation
- Discretisation functionality implemented in operator form. Multiple choices for discretisation practice, each in its own library
- Generic functionality written in a generic manner. If the same code is needed for two operations (e.g. sliding interface and contact detection), it is abstracted: minimal code duplication
- Library is mature: if you think a function should be there, it probably is!

OpenFOAM Solvers

- Multiple top-level solvers in multiple executables. Written and tuned for particular purpose. First step: choose the solver with appropriate physics
- Numerous utility executables, from mesh generation to post-processing
- **... all available in full source for easy user customisation**